

## Hospital: Staff station

- 1. **Principle 3:** Nurse stations are designed so that the patient is not separated from the staff, there is low desk space for wheelchair access and residential finishes such as timber.
- 2. **Principle 4:** Corridor store rooms provided to keep linen skips and trolleys tucked away. Store room doors should be painted to blend in with the adjacent wall.
- 3. Principle 6: High contrast, engaging and large signage to depict patient bedrooms, common areas and toilets. Glazed door to lounge to enable visual cue to purpose of room.

- 4. **Principle 1, 4 and 6:** Ceiling lights are new LEDs which have soft diffused output, do not flicker and have integrated anti blue light technology.
- Principle 8: Provide multiple seating arrangements so that older patients may take a break when travelling down long corridors.
- 6. **Principle 2 and 6:** Corridor can be made shorter in appearance with features such as artwork and feature wall colours.
- 7. **Principle 1:** Contrast between these vertical and horizontal surfaces such as floor and walls.

- 8. **Principle 1:** Floor surface is matte vinyl with timber look, to give residential aesthetic. Acoustic or cushioned backing is also preferred to limit corridor sounds.
- 9. **Principle 7:** Feature wall colour should be used to add residential aesthetic, and highlight bedroom entrances. **Principle 4:** Visual call bell system that reduces noise pollution.
- 10. **Principle 4:** Walls to feature appropriate art work, timber grab rails and corner guards in colour which blends in with the wall.

